

Nintendo ENTERTAINMENT SYSTEM

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MERMAIDS OF ATLANTIS

The Mermaid of the Month Edition

© 1992 American Video Entertainment, Inc.

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Special thanks to Richard Frank

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Nintendo ENTERTAINMENT SYSTEM



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Thank you for purchasing MERMAIDS OF ATLANTIS - The Riddle of the Magic Bubble, another exciting video game from American Video Entertainment, Inc. Our Seal of Quality guarantees challenging, reasonably priced software for play on the Nintendo Entertainment System, the best video game value available today.



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24 stages of mind-blowing Bubble Popping.

Super non-stop excitement for gamers of all ages.

Radical Single or simultaneous Double player action.

Features intense graphics, excellent music, and enjoyable game play.

Legends of the Mermaids

Since the beginning of time, man has sailed the seas in search of riches and adventure. For just as long, there have been stories about the mysterious half-fish half-humans that make the ocean depths their homes.

These wondrous creatures are the Mermaids of Atlantis.

Some say the Mermaids are guardians of vast lost treasure. Others say they are mystical water demons, harbingers of disaster. Those that have actually seen them, tell stories of a noble water breathing race that have rescued sailors at sea and lead lost ships from certain doom.

Just as we have stories about Mermaids that are passed down from generation to generation, the Mermaids tell stories about us. They call us the Aroways, and tell tales of our huge wooden ships that float on the surface of the sea. The Fable of the Magic Bubbles is one such tale, but in order to learn the Mermaid's legend, you must learn to master the Magic Bubbles and Mystic Pearls.



BASIC GAME PLAY

Playing "Mermaids of Atlantis" is easy. Bubbles of many colors come floating upward. You must fit the Bubble Clusters together so four or more Bubbles of the same color touch one another. When four or more of the same colored bubbles press together, the pressure inside the Bubbles increases causing them to pop.

Keep the bubbles bursting since in every space a Bubble gets stuck there is one less place to put the next Bubble Cluster, and they just keep coming. If you can't pop the Bubbles fast enough, the cave fills up, and the game will end.

It sounds easy, right? Get ready to enjoy all 24 mind-blowing stages of under sea excitement!

GETTING STARTED

Make sure the power switch on your control deck is turned off.

Insert the Mermaids of Atlantis cartridge into your NES console, carefully following the power up instructions in your NES user manual.

If the screen flashes on and off, the game screen looks garbled or the game will not play see page 13.

From the title screen press
START to
begin a game.



CONTROLLING THE ACTION

DIRECTION PAD

Moves the rising Bubble Cluster RIGHT or LEFT, and controls how fast the Bubble Cluster floats up. Pushing DOWN and pressing the A Button will release a Magic Bubble (see page 10).

B BUTTON

Turns the Bubble Cluster around horizontally (Turns Left to Right).

A BUTTON

Flips the Bubble Cluster vertically (Rotates upside down).

SELECT

This button is not used.

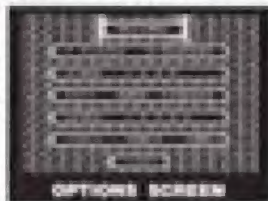
START

Press to begin a new game or to PAUSE a game in progress.



GAME OPTIONS

After pressing **START** to begin a new game you will see the **OPTIONS** screen. Move the Direction Pad **LEFT** or **RIGHT** to highlight your choice. Press the Direction Pad **UP** or **DOWN** to go to a different option on the screen. Press **START** when you are ready to begin the game.



PLAYERS

Choose either 1 PLAYER or 2 PLAYERS.

STAGE

Choose the Stage at which you wish to begin. The higher the Stage the more difficult the color combinations of the Buttons.

GAME TYPE

FAST: This is a good place to start because all Buttons are cleared after each stage.
STACKED: A Button with a letter will be under a stack of Buttons. To get to the next level you must pop the Buttons with the letter to it.

LEVEL

The higher the Level number the faster the Buttons flash speeds.

TUNES

Choose from any of 3 popular Nintendo tunes.
TUNE: "NINTENDO" (MARIO)
TUNE: "SUPER MARIO"
TUNE: "THE WEREWOLF SEAN"



EASY & HARD GAMES

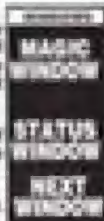


If you selected an **EASY** or **HARD** game your screen will look like this. As each Bubble Cluster rises you must rotate and fit it so matching colored Bubbles touch. You must pop 200 Bubbles to progress to the next stage. On the right side of the screen are three information windows.

The upper most window is the **MAGIC WINDOW**. Each time you pop a Bubble with a letter in it, that letter will appear in this box. When you spell out the word **MAGIC**, you will be awarded one **MAGIC BUBBLE**. To release a **MAGIC BUBBLE** press Down on the Direction Pad and press the B button at the same time. Read page 11 for more about the power of the Magic Bubbles.

The middle status window shows the Stage you are currently playing, the number of Bubbles you have popped, the point value for each Bubble Cluster as it pops, and the total number of points that you have collected.

The lower window shows the next Bubble Cluster to appear.



NOTE: When playing a 2 PLAYER game the information in the Status Window will be shown at the bottom of the screen. The Magic Window and Next Window will not be displayed.

STACKED GAME

If you selected the **STACKED** game your screen will look like this. **STACKED** games are different than **EASY** or **HARD** games. The Letter Bubble is under a pile of Bubbles. To advance to the next Stage you must pop the Letter Bubble. There are no Magic Bubbles in the **STACKED** game.



STACKED GAME SCREEN



GAME CONTINUES

The **Stacked** game is the most difficult game. A good strategy when playing a **Stacked** game is to concentrate on releasing the Letter Bubble at the top of the screen as quickly as possible.

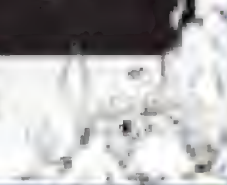
When a new game is started the player will have 3 credits. After a game is over play may be continued at the same stage until there are no more credits. The player must then begin a new game from the beginning.

NOTE: When playing a 2 **PLAYER** game the information in the Status Window will be shared at the bottom of the screen. The Magic Window and Next Window will not be displayed.

AIR POCKETS

AIRPOCKETS are formed in the empty spaces between Bubbles that don't fit perfectly. One misplaced Bubble can cause many AIR POCKETS, and AIRPOCKETS take up as much space as Bubbles. One way to get rid of AIR POCKETS is to remove all the Bubbles below it and expose the AIR POCKET to open water. When this is done the Air Pocket will disappear.

If you're not careful AIR POCKETS will fill the screen faster than Bubble Changers. Luckily, you can slide Bubbles into Air Pockets. When you pop the Bubbles you will also get rid of the Air Pockets.



MYSTIC PEARL

Sometimes during game play a MYSTIC PEARL will be part of a Bubble Cluster. The glow of the MYSTIC PEARL has magical powers and will change the color of the Bubbles around it to a single color.

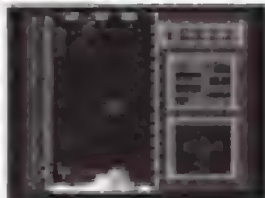


Try to maneuver the Bubble Cluster so when the energies of the MYSTIC PEARL are released it will affect as many Bubbles as possible.

Plan the position of the MYSTIC PEARL carefully. The number of Bubbles popped can increase or decrease depending on the color the surrounding Bubbles change to.

MAGIC BUBBLES

Every time you pop a Letter Bubble the letter will be placed in the Magic Window at the top of the screen. After you have collected all the letters needed to spell the word MAGIC, you will receive 1 Magic Bubble. To release a Magic Bubble hold down on the Direction Pad while pressing the B Button.



When a Magic Bubble is released it will float motionless at the bottom of the screen until the Bubble Cluster has settled.

The first thing a Magic Bubble does is remove all Air Pockets. This will cause all Bubbles to settle and should cause some Bubbles to pop. The remaining Bubbles will begin to pulsate with energy and change color. If you're lucky this will cause even more Bubbles to pop.

There is no indication on screen for Magic Bubbles. It's up to you to remember how many you have collected.

HELPFUL HINTS

When you release a MAGIC BUBBLE it will not unleash its magic until you have positioned the last Bubble Cluster. Remember to use your MAGIC BUBBLES before it is too late.

There is a secret way to keep track of how many MAGIC BUBBLES you have. Can you figure out how?

When the Bubbles are rising very fast you can slow them down by constantly moving them from side to side.

Plan several moves ahead and watch what the next Bubble Cluster will look like. Think about where the next Bubble Cluster should go and take control of the situation. Don't be on the defensive and let the Bubbles control you.



PRECAUTIONS

- * Do not store cartridges in very hot or cold places. Never hot or damp.
- * Do not take apart.
- * Do not touch connectors. Do not get them wet or dirty. Doing so may damage game.
- * Do not clean with benzene, paint thinner, alcohol or other such solvents.

WARNING

DO NOT USE WITH FRONT OR REAR PROJECTION TV

Do not use a front or rear projection television with your Nintendo Entertainment System. Your projection television screen may be permanently damaged if video games with extremely bright or pulsing art placed on your projection television. Similar damage may occur if you leave your game on PAL-M mode. If you use your projection television with NTSC game, Nintendo Video Entertainment, Inc. will not be liable for any damage. This situation is not caused by your NTSC or by Nintendo Video Entertainment games, which send an expensive image; your video screen damage is a projection television. Please consult your television manufacturer for further instructions.

Nintendo ENTERTAINMENT SYSTEM

KEEPING YOUR CONSOLE CLEAN

If your cartridge will not work, produces garbled characters or causes your television screen to flash on and off you probably have a dirty internal connector (the slot where your game cartridge plugs into the NES console).

The Nintendo Entertainment System[®] uses what is called a zero insertion force connector. Although this eliminates wear and tear on your NES and cartridges, to work properly it requires cleaning on a regular basis. Cleaning this connector is easy, all you need is a cleaning kit. Cleaning kits are made by Nintendo[™] as well as other manufacturers and they can be purchased anywhere you buy or rent video games.

Do not be tempted to blow on the gold fingers at the end of the cartridge. This further contaminates the internal connector.

Should you have any questions, please call our toll free 800 number and one of our game counselors will be happy to assist you.

To reach our game counselor hot line call
1/800/ NINT-4AVE that's 1/800/ 468-4263

CLEANING YOUR NES[™] Page 13

Nintendo ENTERTAINMENT SYSTEM

The American Video Entertainment Story.

It has happened again. The first National Video game fair and trade conference and will also contain a seminar for the day.

WHO IS AMERICAN VIDEO ENTERTAINMENT?

American Video Entertainment, Inc. is a American manufacturer and publisher of National computer games. The goal of our company, founded in San Jose, California in 1981, is to produce great games at maximum prices. Our software company is owned by Mr. Robert W. Hild, who was founded in April of 1981.

WHY ARE AMERICAN VIDEO ENTERTAINMENT PRODUCTS SUCH A GREAT VALUE?

American Video Entertainment manufactures their products in the United States using American technology. We do not use a licensing fee to turn off. These games are priced directly with you, the consumer. You are the winner in two ways - great games & great prices.

SHOULD A CONSUMER HAVE THE RIGHT TO CHOOSE WHAT GAMES THEY WANT TO BUY?

Choosing a cultural product and the business is the American consumer's right to choose. The American consumer's judgment is guided by the most sophisticated product information system in the world - the word of mouth.

American Video Entertainment is proud to support the greatest video game value available today - the Nintendo Entertainment System!

END AND THANKS Page 14

Vision's Last

Nintendo ENTERTAINMENT SYSTEM

Free Games!

☐ Super Mario Bros. ☐ Super Mario Bros. 2
☐ The Legend of Zelda ☐ The Legend of Zelda II: The Adventure of Link
☐ Metroid ☐ Metroid II: The Evil Power of the Mirror
☐ The Legend of Zelda: A Link to the Past ☐ The Legend of Zelda: Ocarina of Time
☐ Super Mario Bros. 3 ☐ Super Mario Bros. 3: The World of Mario

I have never before received a Nintendo Entertainment System game.
 Please send me the following games (please check the appropriate box):
 Please: ☐ 100% Complete ☐ 50% Complete ☐ 25% Complete
 Country: ☐ USA ☐ Canada ☐ Mexico ☐ Other
 How many Nintendo Entertainment System games do you own?
☐ None ☐ 1-5 ☐ 6-10 ☐ 11-20 ☐ 21-30 ☐ 31-40 ☐ 41-50 ☐ 51-60 ☐ 61-70 ☐ 71-80 ☐ 81-90 ☐ 91-100
☐ Other

Please allow 4-6 weeks for delivery of your games. Games will be shipped in a secure box.

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CUSTOMER SERVICE DEPT.

Video's Land

Nintendo ENTERTAINMENT SYSTEM

Competition with the Nintendo Entertainment System

The Nintendo Entertainment System (NES) is a home video game console that was developed and manufactured by Nintendo. It is the first console in the NES family, and it is the most successful home video game console in the world. The NES was released in Japan in 1983, and it was released in North America in 1985. The NES was a major success for Nintendo, and it helped to establish the company as a major force in the video game industry. The NES was also a major success for the video game industry as a whole, and it helped to establish the video game industry as a major force in the entertainment industry.

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How to Identify and Remove the NES Entertainment System

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Remove the Entertainment System from the NES

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Nintendo ENTERTAINMENT SYSTEM

If action and adventure is more your style we have the games you need. From air battles and espionage to destroying the deadly DEATHBOTS our video games give you radical high power excitement at an unbelievable price.



Double Strike

Score big money South Pacific style with the most beautiful women in the south seas because they are the sex of the dead-zombie-robot-apocalypse. Two men rule! And with speed! Double Strike!

F-15 City War

Play a really smart F-15 and destroy all incoming enemy planes. Missions, yes, and graphics witheringly realistic too. You can't destroy a computer plane. If you're not the game... game it!



Deathbots

Technology has decided to take things into its own hands. A machine computer is attempting to destroy a Gamma Bomb, the most powerful weapon ever created. Can you survive this from mechanical tormentors? Choose from 8 different weapons and stop the Deathbots before they stop you.

Impossible Mission II

The nation's hottest crime capturing has been captured by a small team. Now it's up to you to penetrate their headquarters and destroy the most computer system. If you fail... it's a long destruction.



Nintendo ENTERTAINMENT SYSTEM

If you like sports games, then check out some of the hottest sports simulations around. All offer single player against the computer and two player head to head challenge.

Venice Beach Volleyball

They have come from all across America - the best of the best. They are here in the most exciting summer league in the world, at the most exciting venue of the year. The Venice Beach Open. Features both short range or double beach-to-beach action.



Available in one
and two player
modes.

Ultimate League Soccer

You own the field. The master of thousands of fans is watching. There is no time to lose. Soccer's greatest challenge. Only one team will win the Ultimate League Soccer. Give it all you've got and go for the World Title!



WALLY BEAR and the HOI gang

Grab your joystick and get ready to play the hottest game with the coolest character - WALLY BEAR! You'll climb to the heights of city skyscrapers and climb through the depths of alley streets. Climbing is the sure the best way to end any situation - in any HOI or drug and alcohol abuse.

Supported by the American Theater Association



AVAILABLE

Purchasing any or all of these exciting Games is easy. To order by credit card just call us at (800) HOI-4A/VE. If you don't have a credit card we also accept checks and money orders.

Vince's Lair -

Nintendo ENTERTAINMENT SYSTEM

Our games offer the best game playing value available for your Nintendo Entertainment System. Watch for these exciting soon to be released new titles.

SOLITAIRE

Adorned on a beautiful tropical beach, you're soon ready to take a short summer breather. The tempo of a thousand music tracks fill the air. You don't have a worry in the world. You kick back and get ready to experience one of the most popular card games ever. *(Solitaire)*



MAXIVISION *Kick! cartridge*

Get ready for the most technologically advanced, most powerful, most challenging, most excellent video game cartridge ever made - **MAXIVISION**. This revolutionary cartridge is pre-packed with 10 complete and original games. Great games like *It's A Big Boy War*, *Exultation*, *Islands*, *Exotic Kingdoms*, and many many more. Contact your local video store and you'll see the most powerful 16 bit game cartridge ever. *(Exultation, MAXIVISION)*

TO BE RELEASED IN JUNE

STARK'M

From the day they fell, gigantic blocks that form an impenetrable barrier. Bringing down the wall won't be easy. But only when you bring up more and more with amazing systems you will reach a special "Secret Level" which changes with every level. Great exciting excitement that becomes single or double player entertainment game play.

AVAILABLE IN JULY